WEST VALLEY CITY, UTAH

RESOLUTION NO.

A RESOLUTION APPROVING A COOPERATIVE AGREEMENT BETWEEN WEST VALLEY CITY AND THE UTAH DEPARTMENT OF TRANSPORTATION FOR THE RELOCATION OF A SIGNAL POLE AS PART OF THE 2400 SOUTH 5600 WEST PROJECT.

WHEREAS, West Valley City plans to construct a new traffic signal at 2400 South 5600 West (hereinafter the "Project"); and

WHEREAS, as part of the Project, an existing traffic signal pole will be relocated; and

WHEREAS, the Utah Department of Transportation (hereinafter "UDOT") will contribute funds to the Project in anticipation of the new traffic signal being a part of the future Mountain View Corridor at this location; and

WHEREAS, Title 11, Chapter 13, Utah Code Annotated 1953, as amended, entitled "Interlocal Cooperation Act" provides that any one or more public agencies may contract with any one or more other public agencies to perform any governmental service, activity, or undertaking which each public agency is authorized by law to perform; and

WHEREAS, an agreement entitled "Cooperative Agreement 2400 South 5600 West Signal" (hereinafter the "Agreement") has been prepared for execution by and between West Valley City and UDOT, a copy of which is attached hereto, and which sets forth the rights, duties, and obligations of each of the parties with respect thereto; and

WHEREAS, the City Council of West Valley City, Utah, does hereby determine that it is in the best interests of the health, safety, and welfare of the citizens of West Valley City to approve the Agreement between West Valley City and UDOT;

NOW, THEREFORE, BE IT RESOLVED by the City Council of West Valley City, Utah, that the Agreement between West Valley City and UDOT is hereby approved in substantially the form attached, and that the Mayor is hereby authorized to execute said Agreement for and in behalf of West Valley City, subject to approval of the final form of the agreement by the City Manager and the City Attorney's Office.

	and MADE EFFECTIVE this, 2015.	day of
	WEST VALLEY C	ITY
ATTEST:	MAYOR	
CITY RECORDER		